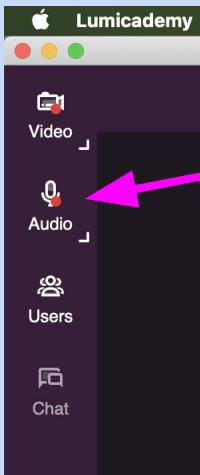
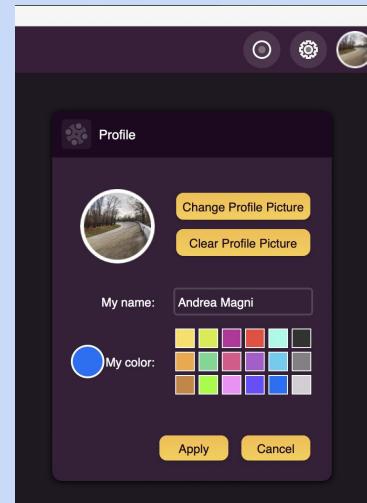


- La piattaforma permette ai partecipanti di condividere la vostra webcam e il microfono
  - Per cortesia, aprete il microfono solo per fare domande
- Per accedere alla chat Slack:
  - <https://andreamagni.eu/live.html>



Pallino rosso = spento, click per attivare  
(vale per Video e Audio)



Potete impostare  
il vostro nome  
utente, se volete



# Delphi Live - Italia

## 08 Aprile 2020

Andrea Magni  
[me@andreamagni.eu](mailto:me@andreamagni.eu)

# Andrea Magni

Ingegnere informatico, Monza

Sviluppatore, Formatore, Consulente  
Desktop, Server, Web, Mobile e IoT

TFrameStand, TFormStand, FMXER (FMX)

MARS-Curiosity (REST Library)

FMX Book (coming)



<https://andreamagni.eu>

# Piattaforma Lumicademy

- <https://www.lumicademy.com/>
- <https://blog.grijjy.com/>
  - Allen Drennan
  - Erik van Bilsen
- Applicazioni FMX
  - Windows e OS X
  - con integrazioni a basso livello (GPU, video)



# Agenda

- MARS-Curiosity
- Autenticazione e Autorizzazione
- Accesso ai dati
- Deploy
- Client library
- Q&A e saluti





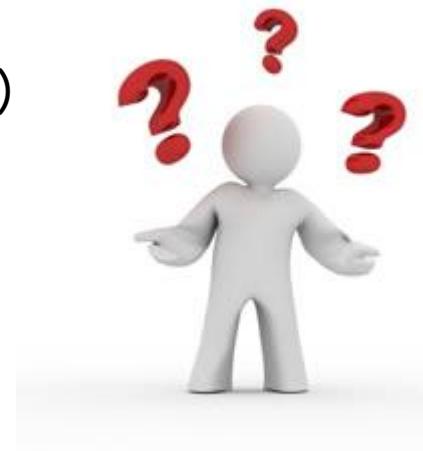
# Why REST

**RE**presentational **S**tate **T**ransfer is a set of constraints that ensure a scalable, fault-tolerant and easily extendible system.

- Decoupling
- Good architectural style for **distributed** systems. Typical scenario: intermittent **network** / huge number of **heterogeneous** clients (web, mobile, desktop, SOA)
- http + JSON (or XML)
- Roy Fielding, 2000

# REST with Delphi

- **Datasnap** (Embarcadero)
- **RAD Server** (Embarcadero)
- **XData** (tmssoftware.com)
- **DMVCFramework** (Daniele Teti)
- **mORMot Framework** (Synopse, Arnaud Bouchez)
- (others)
- **MARS-Curiosity** (me)

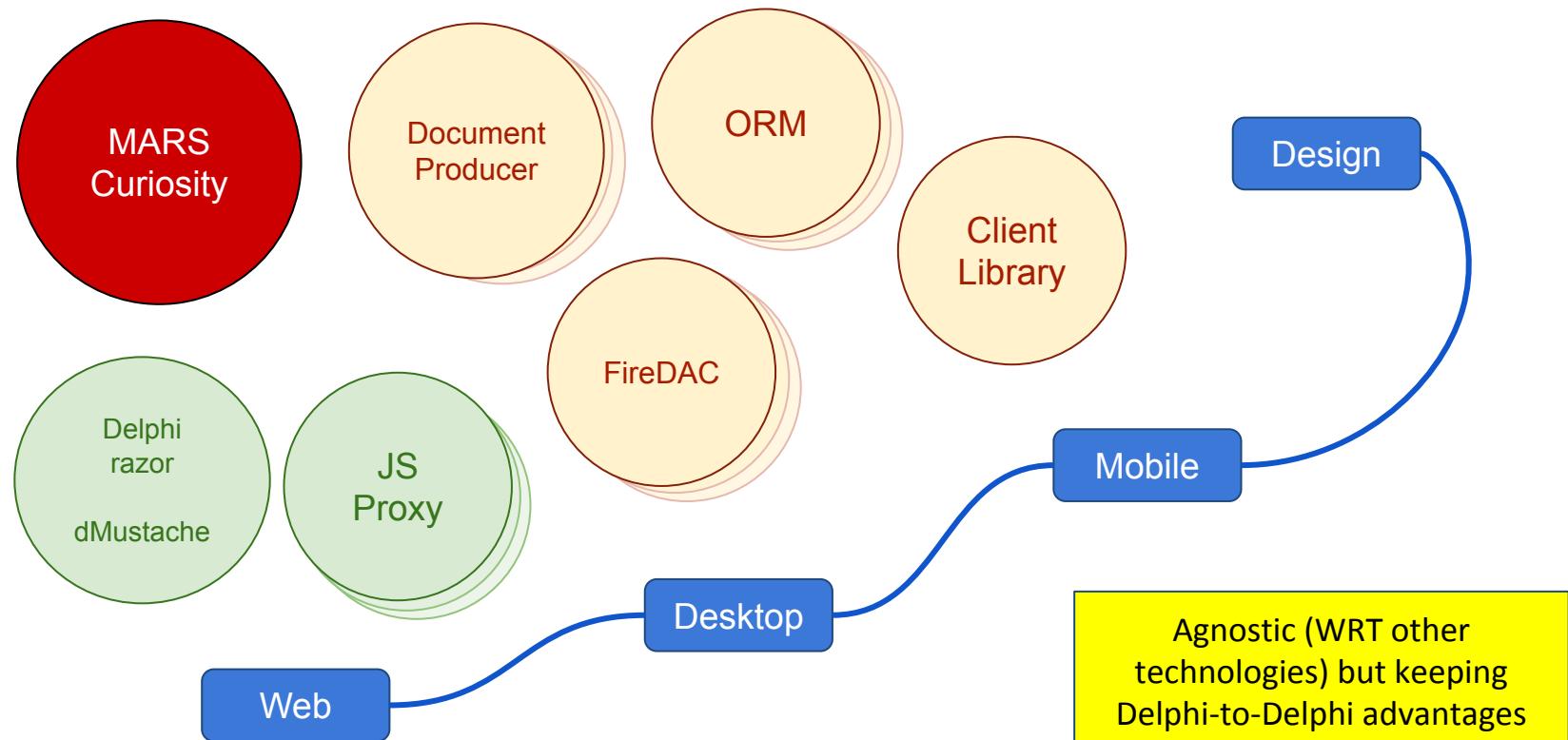




- **Standard**
  - Web (jQuery, AngularJS, ExtJS, ...)
  - other langs (Java, C#, php, ...)
- **Delphi-like**
  - modern language features (Attributes, DI, anonymous, generics, ...)
  - Delphi to Delphi functionalities (i.e. FireDAC integration, ...)
- **RAD support**
  - client library and design time support!
- **Lightweight library** (no architectural imposition)
  - plug-in whatever you need/use
  - DAC library, ORM, JSON library, ...
- **OpenSource**

**Disclaimer:** author *may be biased!*

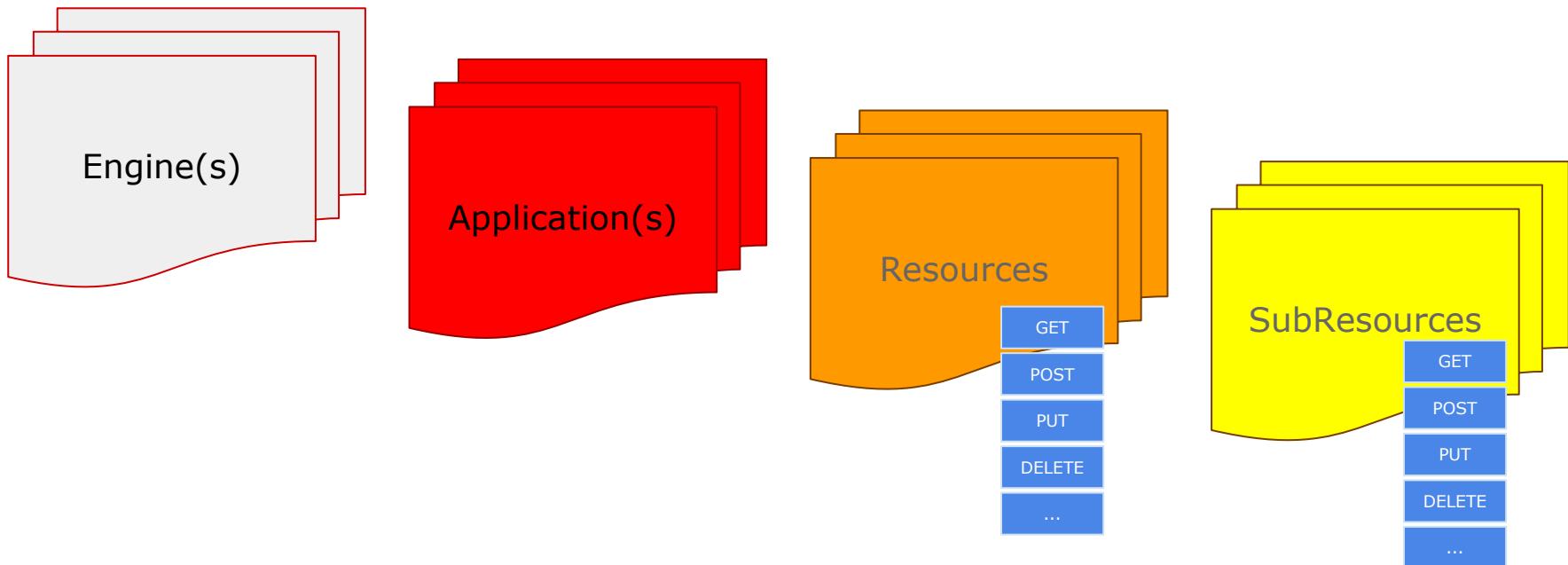
# The big picture



# Basics

`http://localhost:8080/rest/default/helloworld/subresource/123?filter=best`

[Engine Base Path] / [application] / [resource] / [subresource] / [PathParam] ? [QueryParam=Value]





# Automatic (de)serialization

- **MessageBodyWriter** mechanism
  - Delphi datatypes (even custom ones) as function's result
  - Serialized with respect to client's request.
- **MessageBodyReader** mechanism
  - Delphi datatypes (even custom ones) as arguments
  - Deserialized from client's request content (body)

# Get started

- Get a copy of MARS (git clone or download zip)

- <https://github.com/andrea-magni/MARS>

- Add three folders to your Library Path:

- \Source
  - \ThirdParty\delphi-jose-jwt\Source
  - \ThirdParty\mORMot\Source

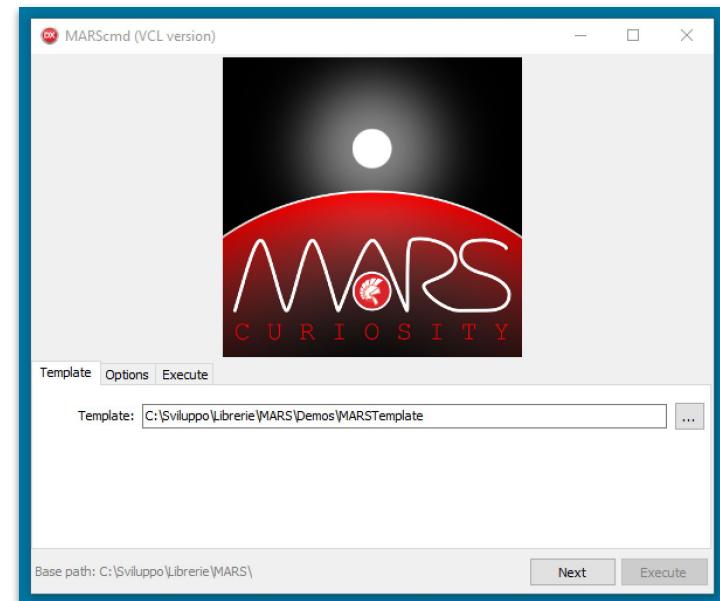
- Packages (example for 10.3 Rio):

- Open \Packages\103Rio\MARS.groupproj, Build All
  - Open \Packages\103Rio\MARSClient.groupproj, Build All
  - Install MARSClient.CoreDesign
  - Install MARSClient.FireDACDesign



An easy way to support this project is to give a “star” on GitHub!

- Jump start a new project
- Cloning Demos\MARSTemplate project group
  - VCL App
  - FMX App
  - Console App
  - Windows Service
  - Apache Module
  - IIS ISAPI
  - Linux Daemon
- Shared initialization and resources
  - Server.Ignition.pas
  - Server.Resources.pas





# JavaScript Web Tokens: JWT

eyJhbGciOiJIUzI1NiIsInR5cCI6IkpXVCJ9.eyJzdWIiOiIxMjM0NTY3ODkwIiwibmFtZSI6IkpvaG4gRG9lIiwiYWRtaW4iOnRydWV9.TJVA95OrM7E2cBab30RMHrHDcEfxfjoYZgeFONFh7HgQ

<https://jwt.io/introduction/>

<https://auth0.com/learn/json-web-tokens/>

## Key aspects:

- Standard Quite popular
- No server-side session data → Scalability



# Role-based authorization

```
type
[Path('item'), Produces(TMediaType.APPLICATION_JSON)]
TItemResource = class
private
protected
public
[GET, PermitAll]
function Retrieve: TJSONObject;

[PUT, RolesAllowed('poweruser', 'admin')]
function Update([BodyParam] AJSONObject: TJSONObject): TJSONObject;

[POST, RolesAllowed('admin')]
function Add([BodyParam] AJSONObject: TJSONObject): TJSONObject;
end;
```

# Features 1/2

- Parameters: (Path|Query|Header|Cookie|Body)Param
- MBR / MBW
  - multiple Consumes/Produces
  - custom Consumes/Produces
- Record/JSON functionalities
- Object/JSON functionalities
- DataSet/Record functionalities
- JWT Authentication and Authorization
- RBAC
- FireDAC integration
  - code
  - design-time



# Features 2/2

- Client library
  - Async functionalities
- Metadata
  - Documentation
  - Swagger
- Invocation hooks (Before|After)Invoke + Error handlers
  - Logging



# DelphiRazor

- <https://github.com/marcocantu/DelphiRazor>
- Demos\DelphiRazor
- Demos\Gallery
- Server side processor
  - HTML but not only
- TODO: contribute to DelphiRazor (more collections)
- Compiles for Linux platform



# dMustache

- <https://github.com/synopse/dmustache>
- Demos\Mustache
- Server side templating
  - Logicless
  - HTML but not only
- Not supported on ARC enabled compilers (mobile, Linux)



# FireDAC integration

- ~~Uses FireDACJSONReflect~~
  - Brand new implementation in v.1.2 !
- ApplyUpdates (delta-like politics)
- Design time support (server and client-side)
- But also expose FireDAC dataset's as standard JSON
- MediaType (Accept): **application/json**
  - [ { "field1": "value1", "field2": "value2", ...}, { ... } ]
- MediaType (Accept): **application/json-firedac**
  - { "dataset1": "eeCBSdaFDSFDXX...", "dataset2": "sddkaffDSDfG...." }

# FireDAC (DI) - Injection Service

- MARS.Data.FireDAC.InjectionService.pas  
(TMARSFireDACInjectionService)
- Injection provider for
  - TFDConnection (+TFDQuery?)
    - ConnectionDefName
      - ConnectionAttribute
        - Field, Property, Param annotation
        - Method annotation
        - Resource class annotation
      - Fallback to a default connection def name (config)  
<AppName>.FireDAC.ConnectionDefName=TODO
    - TMARSFireDAC

# FireDAC (DI) - TMARSFireDAC (1)

- Helper functions to create FD instances (preconfigured)
  - CreateCommand / CreateQuery
  - CreateTransaction
  - Connection property
  - ConnectionDefName property
- Helper functions/procedures to perform common operations:
  - Query
  - ExecuteSQL
  - InTransaction
- Connection definitions helper functions:
  - LoadConnectionDefs
  - CloseConnectionDefs
  - CreateConnectionByDefName

# FireDAC (DI) - TMARSFireDAC (2)

- Macro and Parameter's value injection
  - Token context
    - Username and all TMARSToken properties
    - HasRole (Token\_HasRole\_admin)
    - Claim (Token\_Claim\_ACCOUNT\_ID)
  - Request context
    - PathParam / QueryParam
    - Request fields (TWebRequest properties)
    - URL fields (TMARSURL properties)
    - URL prototype fields (TMARSURL properties)
  - Custom providers (define your own)



# Client library

- Set of classes
- Set of components (non-visual)
- Design time support (request execution and metadata)
- Standard + Delphi specific functionalities (i.e. FireDAC)
- Error handling
- Multiple async executions
- Record serialization/deserialization

# Web applications

- Every (modern) web technology has a way to get data from/put data to a REST server
- jQuery (\$.ajax)
- AngularJS (\$http service)
- ReactJS
- XHR request (raw)
- Server side page scripting
- Sencha ExtJS
- ...



# What's next

- Documentation?
- Use Metadata within server internals (performance boost?)
- Use Metadata to drive IDE functionalities (component editors)
- Improve client library
  - (De)serialization mechanisms on the client-side
- Emit proxies?
  - Javascript (jQuery, AngularJS, ReactJS...)
  - Delphi (and other languages?)



# Resources

Dedicated sub-forum at Delphi-Praxis EN:

<https://en.delphipraxis.net/forum/34-mars-curiosity-rest-library/>

Blog posts tagged mars-curiosity on my blog

<http://www.andreamagni.eu/wp/tags/mars-curiosity>

GitHub's Wiki

<https://github.com/andrea-magni/MARS/wiki>

Tutorials and webinars:

<https://github.com/andrea-magni/MARS/wiki/Resources>



Grazie